



**GIRLS U14's
Cricket
Competition**

**PLAYING CONDITIONS
SEASON 2025/26**

WMDCA Under 14 Girls Playing Conditions.

1.Preamble

These set of modified rules are designed to enhance the cricket playing capacity of girls who have previously participated in lower entry cricket activities or who are newcomers to the sport. The rules are designed to stimulate action and encourage game sense and develop skills whether in batting, bowling, fielding and in general game day interactions in a team environment. The general concept is for all participants to take part in all facets of the game, gain enjoyment in an active sport whilst competing against others of similar age, gender and skill level and importantly above all have fun.

2.Game Day

Matches will be played primarily on Friday afternoons on grounds as scheduled in the season fixture. The games are to be played on centre hard wickets the length of the playing pitch being 16 metres stump to stump.

Coaches to ensure that the coned boundary circumference for each match to be 35-40 metres (Max).

There must be five or more players to comprise a team, 4 players or less will result in that team forfeiting the match. A game can still continue with less than 4 players but the scores and match will not be officially recorded.

A maximum of 7 players to be in the field at any one time. Team comprises 8 players. (Max).

3.Times of Play

5pm to 6.pm

Changeover.- 10 minutes.

6.10pm to 7.10pm.

Coaches are to ensure the match progresses and is finalised within these timeframes.

4. Overs

20 overs per team (120 balls)

5.Personal Equipment

A helmet must be worn at all times whilst batting and wicket keeping

Batting Pads

Batting gloves

Wicketkeeping gloves

Thigh Pads and other Body Protection as required.

6.Batting

All batters will bat in turn and receive an allocated numbers of balls determined by the number of players in a team

5 players – retire after facing 24 balls

6 players – retire after facing 20 balls

7 players – retire after facing 17 balls – This is the recommended number of players per team.

8 players – retire after facing 15 balls

Batters are to retire once they face their allotted balls not at the end of the over. Where any balls left in their ball allocation, the batter facing at the time will face the remaining ball/s.

An outcome of every ball faced is to be recorded against the batter in the iPad or scorebook. Players will face their allocated balls irrespective any dismissals as determined team player formula. If a dismissal occurs the players change ends with her partner.

If there is a runout the not out batter faces the next ball.

Unlimited dismissals.

7. Bowling

All bowlers will bowl a maximum of six balls per over irrespective of wides and no balls.

Wicketkeepers will bowl one over each.

Maximum overs bowled per player in a game is four.

Bowlers are to bowl from one end for the entire match.

All dismissals are recorded in the statistics (Bowled, Caught, Caught and Bowled, Run Out, Stumped and Hit Wicket. No LBW.

Every wicket taken equates to 4 bonus points to the bowling team. This to be recorded in the scorebook.

8. Fielding

Rotation of fielders are required throughout the match and that should occur after every over. The players gain experience in different fielding positions.

Only 7 fielders are permitted to be on the field at any one time.

Players cannot field within 15 metres of the bat. Encourages quick runs and safety.

Each team is required to use two wicketkeepers (recommended 10 overs each).

9. Ball

A Kookaburra white 142 gm leather ball is the approved ball to be utilised for Under 14 girls cricket in these afternoon matches.

10. Scoring and Match Result

Each individual ball bowled is to be recorded with an outcome. This to be recorded via an iPad (Live scoring App) or in a Hard copy scorebook. Batting, bowling and catching statistics are to be captured and recorded throughout the respective innings and later uploaded into the Competition Management Platform. There is some flexibility as to who Live scores but there shall be a hard copy of the match recorded in case of an electronic malfunction.

At the completion of the match the two Coaches will confer and determine after calculating runs scored, wickets taken, extras and bonus points for each team and announce the match winner. Four runs are to be added to the total in respect to every wicket taken by a team. Both runs scored and bonus runs through wicket taken are added together to gain the final score.

11. Player Statistics

Player statistics both batting and bowling are collated and aggregate performances will be recognised at the completion of the Season on Presentation Day.

12. Finals

The top four teams in the home and away matches will play a final series.

Team 1 vs Team 4. Team 2 Vs Team 3.- Team 1 and 2 will host the game.

The two winners of the Semi Final will play in a Grand Final at a venue and day as determined by the Match Committee.

Contacts for Girls Cricket

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